

**SPECIAL DOUBLES**  
 After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru 4♣  
 Responsive  thru 3♣ Maximal   
 Support: Dbl.  thru 2♥ Redbl   
 Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**  
 1 level 8+ to \_\_\_\_\_ HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 Jump Q=7-9hpc 4 trumps

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OPENING PREEMPTS**  
 Sound Light Very Light  
 3/4-bids     
 Conv./Resp. 4♣=MRKCB

**DIRECT CUEBID**  
 OVER: Minor Major Artif. Bids  
 Natural     
 Strong T/O     
 Michaels

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430   
 Exclusion Blackwood 0314  
 vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (circle card led, if not in bold)  
 versus Suits versus Notrump

<b>x x</b>	x x x x	<b>x x</b>	x x x x
<b>x x x</b>	x x x x x	<b>x x x</b>	x x x x x
<b>AKx</b>	T9x	<b>AK Jx</b>	AQ Jx
<b>KQx</b>	KJT x	<b>AJT 9</b>	AT9 x
<b>Q Jx</b>	KT9 x	<b>KQ Jx</b>	<b>KQT 9</b>
<b>J T x</b>	QT9 x	<b>QJT x</b>	QT9 x
<b>KQT 9</b>	JT9 x	<b>T9 x x</b>	

**LENGTH LEADS:**  
 4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

**Primary signal to partner's leads**  
 Attitude  Count  Suit Preference

**SPECIAL CARDING**

**NOTRUMP OVERCALLS**  
 Direct: 15 to 18 Systems On   
 Conv.   
 Balancing: 10+ to 15-  
 Jump to 2NT: Minors  2 Lowest   
 Conv.

**DEFENSE VS NOTRUMP**  
 vs: Strong Weak <15hpc  
 2♣ ♠s + Major ♥s + ♠s  
 2♦ ♠s + Major  
 2♥ ♥s  
 2♠ ♠s  
 Dbl: 1 minor or Majors FOTC  
 Other \_\_\_\_\_

**OVER OPP'S T/O DOUBLE**  
 New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble Implies no fit   
 2NT Over Limit + Limit Weak  
 Majors     
 Minors     
 Other 1 Under=Art Constructive Raise

**VS Opening Preempts Double Is**  
 Takeout  thru \_\_\_\_\_ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: Leaping Michaels

**DEFENSIVE CARDING**  
 vs SUITS vs NT  
 Standard:    
 Except   
 A+Q = Asks for Attitude  
 K = Unblock or Count  
 Upside-Down:  
 count    
 attitude

**FIRST DISCARD**  
 Lavinthal    
 Odd/Even    
 \_\_\_\_\_    
 \_\_\_\_\_

**OTHER CARDING**  
 Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**PLEASE ASK**

**NAMES** Lapt Chan - Irina Kisilitsyna # \_\_\_\_\_  
**GENERAL APPROACH**  
 TWO OVER ONE: Game Forcing  Game Forcing Except When Suit Rebid   
 VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1♣  2♣  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**  
 14+ 1NT to 17  
 to \_\_\_\_\_  
 5-card Major common   
 System on over \_\_\_\_\_  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (Fastdenies)  
 2♠ => ♣s Neg. Double   
 2NT => ♦s Other: Garbage Stayman

2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ 1 minor or 2 minors  
 3NT \_\_\_\_\_ to \_\_\_\_\_  
 Gambling \_\_\_\_\_  
**Conventional NT Openings**

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: 3♣=Limit; 3♦=6-9hpc; 3N=Mjr Spltr  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
 Drury : Reverse  2-Way  Fit   
 Other: 1-2-3 Bar; 1♣-3♥=Weak

**MINOR OPENING** NF 0-2 Conv.  
 Expected Min. Length 4 3  
 1♣      
 1♦

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: \_\_\_\_\_  
 Frequently bypass 4 + ♦   
 1NT/1♣ 6 to 10  
 2NT Forcing  Inv.  11 to 12  
 3NT: 13 to 15  
 Other: 1♦-3♣ or 1♣-2♦ Art Single Raise

**DESCRIBE**  
 2♣ \_\_\_\_\_ to \_\_\_\_\_ HCP  
 Strong  Other   
 2♦ Resp: Neg.  Waiting   
 2♦ 5 to 11 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 2♥ 5 to 11 HCP  
 Natural: Weak  Intermediate  Strong  Conv.   
 2♠ 5 to 11 HCP  
 Natural: Weak  Intermediate  Strong  Conv.

**RESPONSES/REBIDS**  
 Controls 2♦=1, 2♥=2, 2♠=3  
 2NT Force  New Suit NF   
 2NT Force  New Suit NF   
 2NT Force  New Suit NF

**OTHER CONV. CALLS:** New Minor Forcing:  BPH 2-Way NMF   
 Weak Jump Shifts not in Comp.  \_\_\_\_\_ 4th Suit Forcing: 1 Round  Game   
 Unusual vs Unusual Transfers / 2N Rebid Mitchell Stayman 2♣  
 Help Suit Game Try Equal Level Conversion FSJBPB  
 Spiral Raises Redwood / minor