

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru 4h
 Responsive: thru 4h Maximal
 Support: Dbl thru 2m Rdbl
 Card-showing Min. Offshape T/O
 etc

SIMPLE OVERCALL
 1-level 7 to 16 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak
 jump q = mixed

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 3014exclusion... kickback
 Meld exclusion and kB, will alert...
 vs. Interference: DOPI DEPO Level: _____ ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x	x x	x x	x x	x x
x x x	x x x	x x	x x	x x	x x
A K x	10 9 x	A K J x	A Q J x		
K Q x	K J 10 x	A J 10 9	A 10 9 8		
Q J x	K 10 9 x	K Q J x	K Q 10 9		
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8		
K Q 10 9		J 10 9 x	10 9 8 x		

 Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

DEFENSIVE CARDING
 Standard:
 Except _____
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES Peter Bb and Alix

GENERAL APPROACH
 2/1
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT 15 to 17
 3♣ puppish
 3♠ m, GF
 3♥ spl
 3♠ spl
 5-Card Major Common
 System On Overx, 2♣
 2♣ Stayman Puppet
 2♦ Transfer to ♥ Forcing Stayman
 2♥ Transfer to ♠
 2♠ clubs - post
 2NT diamonds - post
 3♠ to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ to 3nt (boston thng)
 (Romex)
 3NT ___ to ___
 gambling
Conventional NT Openings

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 1M-3m=nat,inv; 2n=lr+
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to ___
 3NT: 12+ to 15
 Drury : Reverse 2-Way Fit
 Other: 3N choice of games

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♣: 7 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: _____

DESCRIBE
 2♣ ___ to ___ HCP kokish
 Strong Other
 2♦ Response: Neg Waiting
 2♥ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv
 2♥ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv
 2♠ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2H bust
 ogust & feature
 2NT Force New Suit NF
 Ogust no
 2NT Force New Suit NF
 Feature vul
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF wolff
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 ; Mathe over strong 1 C; two-way (Kokish) game tries
 spiral

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