

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 4s
 Responsive: thru 4s Maximal
 Support: Dbl thru 3 level Rdbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1-level ___ to ___ HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL
 Strong Intermediate Weak
 int po

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. vul oriented

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 1c 2c nat 1c 2d mich

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430

vs. Interference: DOPI DEPO Level: ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit Preference

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 10 to 16
 Jump to 2NT: Minors 2 Lowest
 Conv. range ask

DEFENSE VS NOTRUMP
 vs: str wk
 2♣ plus a major maj
 2♦ plus a major h
 2♥ nat s
 2♠ nat spl longer min
 Dbl 1 minor or 2 m pen
 Other: 2nt over w 4h longer mi

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: _____

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4s Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

DEFENSIVE CARDING
 vs Suits vs NT

Standard:
 Except _____

Upside-Down Count
 Upside-Down Attitude

FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NAMES Mike Passell - Mark Lair
GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♠ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT	3♣ puppet	2NT 20 to 21
14p to 17	3♦ minors gf	Puppet Stayman <input type="checkbox"/>
to	3♥ short	Transfer Responses:
5-Card Major Common <input checked="" type="checkbox"/>	3♠ short	Jacoby <input checked="" type="checkbox"/> Texas <input type="checkbox"/>
System On Over 2c		3♠ 1 or both minors
2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	3NT ___ to ___
2♦ Transfer to ♠ <input checked="" type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	gambling 1 2 acol 34
2♥ Transfer to ♣ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (tran denies)	Conventional NT Openings
2♠ range ask or c	Negative Double <input checked="" type="checkbox"/>	
2NT d or both minors		

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: mixed 1 under limit

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: all jumps mixed

1NT: Forcing Semi-forcing
 2NT: Forcing Inv. ___ to ___
 3NT: ___ to ___
 Drury : Reverse 2-Way Fit
 Other: 1s 3c inv d 1s 3d inv h

Frequently bypass 4+♦
 1NT/1♣: 7 to 10
 2NT: Forcing Inv. ___ to ___
 3NT: 15 to 17
 Other: 1mi 2h inv nt 2s lr

DESCRIBE
 2♣ ___ to ___ HCP str
 Strong Other
 2♦ Response: Neg Waiting

RESPONSES/REBIDS
 2h dbl neg 2nt h

2♦ 4 ___ to 11 HCP
 Natural: Weak Intermediate Strong Conv
 2♥ 4 ___ to 11 HCP
 Natural: Weak Intermediate Strong Conv
 2♠ 4 ___ to 11 HCP
 Natural: Weak Intermediate Strong Conv

2NT Force New Suit NF
 minors
 2NT Force New Suit NF
 minors
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF 2c ph
 Weak jump shifts: In Comp. Not In Comp. weak 2 at 3 level
 4th Suit Forcing: 1 Round To Game

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