

**SPECIAL DOUBLES**

After Overcall: Penalty  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_ 4♥  
 Responsive  : thru 3♠ Maximal   
 Support: Dbl.  thru 2♠ Redbl   
 Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**

1 level 7 to 17 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 \_\_\_\_\_ jump Q mixed raise

**JUMP OVERCALL**

Strong  Intermediate  Weak   
 2NT Ogust

**OPENING PREEMPTS**

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. \_\_\_\_\_ Namyats

**DIRECT CUEBID**

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 minorwood only after a jump in the minor

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>X X</b>	X X X X	<b>X X</b>	X X X X
X X X	X X X X X	X X X	X X X X X
A K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

**LENGTH LEADS:**

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

**Primary signal to partner's leads**

Attitude  Count  Suit preference

**SPECIAL CARDING**

**NOTRUMP OVERCALLS**

**Direct:** 15 to 18 Systems on   
 Conv.  12 - 15 balancing over major  
**Balancing:** 10 to 13 system on  
 Jump to 2NT: Minors  2Lowest   
 Conv.

**DEFENSE VS NOTRUMP**

**vs:** strong weak  
 2♣ ♣ & other ♥ & lower  
 2♦ ♦ & major ♠ & lower  
 2♥ majors ♥  
 2♠ broken suit ♠  
 Dbl: single suit strong NT  
 Other: \_\_\_\_\_ DONT by \_\_\_\_\_  
 \_\_\_\_\_ passed hand

**OVER OPP'S T/O DOUBLE**

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other \_\_\_\_\_

**VS Opening Preempts Double Is**

Takeout  thru 4♥ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_ leaping Michaels

**DEFENSIVE CARDING**

Standard: vs SUITS vs NT  
 Except

Upside-Down: count    
 attitude

**FIRST DISCARD**

Lavinthal    
 Odd/Even

**OTHER CARDING**

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

**PLEASE ASK**

**Etter - Harker**

NAMES \_\_\_\_\_

**GENERAL APPROACH**

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2Bids  Other  4♣, 4♦

**NOTRUMP OPENING BIDS**

1NT 14+ to 17  
 3♣ invitational  
 3♦ invitational  
 3♥ 3-1-4-5 or 3-1-5-4  
 3♠ 1-3-4-5 or 1-3-5-4  
 5-card Major common   
 System on over double, 2♣  
 2♣ Stayman  Puppet  Goldway  
 2♦ Transfer to ♥  4♦, 4♥ Transfer  Smolen   
 Forcing Stayman   
 2♥ Transfer to ♠  Lebensohl  (fast denies)  
 2♠ minors or weak ♦ Neg. Double  thru 3♠  
 2NT relay 3♣ or 4441 Other: redbl = 1 suit & DONT if doubled

2NT 20 to 21

Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ transfer to 3NT  
 to show minors

3NT \_\_\_\_\_ to \_\_\_\_\_  
 4 level minor preempt

**Conventional NT Openings**

**MAJOR OPENING**

Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

**RESPONSES**

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: 1st & 2nd 3rd & 4th  
 1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: 15 to 17  
 Drury : Reverse  2-Way  Fit   
 Other: \_\_\_\_\_

**MINOR OPENING**

Expected Min. Length 4 3 0-2 Conv.  
 1♣     
 1♦

**RESPONSES**

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: \_\_\_\_\_ game force  
 Frequently bypass 4+♦   
 1NT/1♣ 6 to 9  
 2NT Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: 12 to 15  
 Other: \_\_\_\_\_

**DESCRIBE**

**RESPONSES/REBIDS**

2♣ _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	cheaper minor 2nd negative
2♦ 5 to 10 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Ogust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 5 to 10 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Ogust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 5 to 10 HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Ogust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF

Weak Jump Shifts: In Comp.  Not in Comp.  1st & 2nd seat, only minor to major

4th Suit Forcing: 1 Rd.  Game  unusual vs unusual Wolff signoff

Drury on after double and 1♠ overcall 1M-3m, 1♥-2♠, 1♠-3♥ invitational by UPH

fitting jump shifts by passed hand