



SPECIAL DOUBLES

After Overcall: Penalty _____
 Negative thru 4♥
 Responsive : thru 4♥ Maximal
 Support: Dbl. thru 2♠ Redbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
 Balancing: 11 to 14
 Jump to 2NT: Minors 2Lowest
 Conv. _____

NAMES Allison/Isha

GENERAL APPROACH

2/1
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

SIMPLE OVERCALL

1 level 8 to 16 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak

DEFENSE VS NOTRUMP

vs: strong _____ weak _____
 2♣ majors _____ majors _____
 2♦ 6 crd major _____ nat. _____
 2♥ hearts + m _____ nat. _____
 2♠ spades + m _____ nat. _____
 Dbl: 4M/longer m _____ penalty _____
 Other _____

NOTRUMP OPENING BIDS

1NT
15 to 17
 _____ to _____
 5-card Major common 3♥ 3-1-4/5
 System on over x, 2♣ 3♠ 1-3-4/5
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (Fast denies)
 2♠ >> ♣ or inv Neg. Double 6-9HCP
 2NT >> Diamonds Other: _____

2NT 19+ to 21
 Puppet Stayman
Transfer Responses:
Jacoby Texas
 3♠ forces 3NT

3NT _____ to _____
gambling

Conventional NT Openings

JUMP OVERCALL

Strong Intermediate Weak

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other 2NT=jordan inv+

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: modified jacoby
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: good 4Mo bid
 Drury : Reverse 2-Way Fit
 Other: _____

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
Single raise Other: gf
 Frequently bypass 4+♦
 1NT/1♣ 6 to 10
 2NT Forcing Inv. _____ to _____
 3NT: 13 to 15
 Other j/s in minor INV.

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels

VS Opening Preempts Double Is

Takeout thru 4♥ Penalty
 Conv. Takeout: _____
Lebensohl 2NT Response
 Other: _____

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

0314, exclusion, poor man's keycard

depo above our suit

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

| versus Suits | | versus Notrump | |
|--------------|----------------|----------------|-----------|
| X X | x x x x | X X | x x x x |
| x x x | x x x x x | x x x | x x x x x |
| A K x | T 9 x | A K J x | A Q J x |
| K Q x | K J T x | A J T 9 | A T 9 x |
| Q J x | K T 9 x | K Q J x | K Q T 9 |
| J T 9 | Q T 9 x | Q J T x | Q T 9 x |
| K Q T 9 | J T 9 x | T 9 x x | |

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude
FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo REV
 Trump Suit Pref.
 Foster Echo

DESCRIBE

RESPONSES/REBIDS

| | |
|---|--|
| 2♣ _____ to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> | Kokish 2♥ = 0-3 |
| 2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/> | ogust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |
| 2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/> | ogust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |
| 2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/> | ogust 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/> |

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF xyz

Weak Jump Shifts: In Comp. Not in Comp. 1M-3m inv.

4th Suit Forcing: 1 Rd. Game

SPECIAL CARDING

PLEASE ASK