

### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru 4H \_\_\_\_\_  
 Responsive  : thru 2S \_\_\_\_\_ Maximal   
 Support: **Dbl.**  thru 2S \_\_\_\_\_ **Redbl**   
 Card-showing  Min. Offshape T/O

### SIMPLE OVERCALL

1 level 6 \_\_\_\_\_ to 16 \_\_\_\_\_ HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NConst  NF   
 Jump Raise: Forcing  Inv.  Weak

### JUMP OVERCALL

Strong  Intermediate  Weak

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

### SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

GSF Minorwood

Queen Ask Quantitative

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>x x</b> x x x <b>x</b>	<b>x x</b> x x x x
x x <b>x</b> x x x x <b>x</b>	<b>x x x</b> x x x <b>x x</b>
A K x <b>T</b> 9 x	A <b>K</b> J x A <b>Q</b> J x
<b>K</b> Q x K <b>J</b> T x	A <b>J</b> T 9 A <b>T</b> 9 x
<b>Q</b> J x K <b>T</b> 9 x	<b>K</b> Q J x K <b>Q</b> T 9
<b>J</b> T 9 <b>Q</b> T 9 x	<b>Q</b> J T x <b>Q</b> T 9 x
<b>K</b> Q T 9	<b>J</b> T 9 x <b>T</b> 9 x x

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 Attitude vs NT

### Primary signal to partner's leads

Attitude  Count  Suit preference

## SPECIAL CARDING PLEASE ASK

### NOTRUMP OVERCALLS

**Direct:** 15 \_\_\_\_\_ to 17 \_\_\_\_\_ Systems on   
**Conv.**  \_\_\_\_\_  
**Balancing:** 12 \_\_\_\_\_ to 14 \_\_\_\_\_  
 Jump to 2NT: Minors  2 Lowest   
**Conv.**  \_\_\_\_\_

### DEFENSE VS NOTRUMP

**vs:**  
 2♣ Long suit \_\_\_\_\_  
 2♦ Both Majors \_\_\_\_\_  
 2♥ H and Minor \_\_\_\_\_  
 2♠ S and Minor \_\_\_\_\_  
 Dbl: Penalty \_\_\_\_\_  
 Other \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other 10+ Fit \_\_\_\_\_

### VS Opening Preempts Double Is

Takeout  thru 4H \_\_\_\_\_ Penalty   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: \_\_\_\_\_

### DEFENSIVE CARDING

Standard:  vs SUITS  vs NT   
 Except

Upside-Down: count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even    
 \_\_\_\_\_

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

## NAMES Vincent Zhu and Caleb Colburn

### GENERAL APPROACH

2/1

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other

### NOTRUMP OPENING BIDS

1NT 15 \_\_\_\_\_ to 17 \_\_\_\_\_  
 \_\_\_\_\_ to \_\_\_\_\_  
 5-card Major common   
 System on over dbl & 2C  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen   
 2♥ Transfer to ♠  Lebensohl  (fast denies)  
 2♠ transfer -> 3C Neg. Double  \_\_\_\_\_  
 2NT transfer -> 3D Other: \_\_\_\_\_

2NT 20 \_\_\_\_\_ to 21 \_\_\_\_\_

Puppet Stayman

**Transfer Responses:**

Jacoby  Texas

3♠ \_\_\_\_\_

3NT \_\_\_\_\_ to \_\_\_\_\_

### Conventional NT Openings

### MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: Jacoby

1NT: Forcing  Semi-forcing

2NT: Forcing  Inv.  11 \_\_\_\_\_ to 12 \_\_\_\_\_

3NT: 13 \_\_\_\_\_ to 15 \_\_\_\_\_

Drury : Reverse  2-Way  Fit

Other: \_\_\_\_\_

### MINOR OPENING

Expected Min. Length 4 3 <sup>NF</sup> 0-2 Conv.  
 1♣      
 1♦

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: Inverted Minors

Frequently bypass 4+♦

1NT/1♣ 6 \_\_\_\_\_ to 10 \_\_\_\_\_

2NT Forcing  Inv.  11 \_\_\_\_\_ to 12 \_\_\_\_\_

3NT: 13 \_\_\_\_\_ to 15 \_\_\_\_\_

Other: \_\_\_\_\_

### DESCRIBE

### RESPONSES/REBIDS

2♣ 22+ \_\_\_\_\_ to 7.5QT HCP

Strong  Other

2♦ Resp: Neg  Waiting

2D GF

2♦ 6 \_\_\_\_\_ to 11 \_\_\_\_\_ HCP

Natural: Weak  Intermediate  Strong  Conv.

Features

2NT Force  New Suit NF

2♥ 6 \_\_\_\_\_ to 11 \_\_\_\_\_ HCP

Natural: Weak  Intermediate  Strong  Conv.

Features

2NT Force  New Suit NF

2♠ 6 \_\_\_\_\_ to 11 \_\_\_\_\_ HCP

Natural: Weak  Intermediate  Strong  Conv.

Features

2NT Force  New Suit NF

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  \_\_\_\_\_

Weak Jump Shifts: In Comp.  Not in Comp.  \_\_\_\_\_

4th Suit Forcing: 1 Rd.  Game  \_\_\_\_\_

Help Suit Game Try \_\_\_\_\_