

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 4d
Responsive thru 3d Maximal
Support: Dbl. thru 2M Redbl
Card-showing Min. Offshape T/O
snappedragon

SIMPLE OVERCALL

1 level 8+ to _____ HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NFConst NF
Jump Raise: Forcing Inv. Weak
jump Q=mixed, txfer advances

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very light
3/4-bids
Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major Artif. Bid
Natural
Strong T/O
Michaels
Meckstroth advances

SLAM CONVENTIONS

Gerber 4NT: Blackwood RKC 1430
Redwood 1430 specific k

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits versus Notrump
x x x x **x x** **x x** x x x
x x x x x x x x x x x x x
A K x **T** 9 x **A K J** x **A Q J** x
K Q x **K J T** x **A J T** 9 **A T** 9 x
Q J x **K T** 9 x **K Q J** x **K Q T** 9
J T 9 **Q T** 9 x **Q J T** x **Q T** 9 x
K Q T 9 **J T** 9 x **T** 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs. NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS

Direct: 15+ to 18 Systems on
Conv. _____
Balancing: 11 to 15
Jump to 2NT: Minors 2 Lowest
Conv. _____

DEFENSE VS NOTRUMP

vs: strong weak
2♣ + major one suit
2♦ + major Majors
2♥ Hearts ♥ + minor
2♠ Spades ♠ + minor
Dbl: ♣, ♦, or ♥ + ♠ penalty
Other 2N = minors

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other JS=fit

VS Opening Preempts Double Is

Takeout thru 4h Penalty
Conv. Takeout: _____
Lebensohl 2NT Response
Other: Leaping michaels

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Upside-Down: count
attitude

FIRST DISCARD

Lavinthal
Odd/Even

OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo

NAMES Jenni Carmichael and Pamela Miller

GENERAL APPROACH

TWO OVER ONE: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT
14+ to 17
_____ to _____
5-card Major common
System on over x, 2c
2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl (fast denies) Conventional NT Openings
2♠ ->3c Neg. Double _____
2NT ->3d Other: OM is slammish

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ ->3n
3NT _____ to _____
Gambling no A/K

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: 3c = limit 3d = const
1NT: Forcing Semi-Forcing
2NT: Forcing Inv. _____ to _____
3NT: _____ to _____
Drury : Reverse 2-Way Fit
Other: 2c = const+ 2d = 4+LR

MINOR OPENING

Expected Min. Length 4 3 NF
1♣ 0-2 Conv.
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: _____
Frequently bypass 4+♦
1NT/1♣ 6 to 10
2NT Forcing Inv. 11 to 12
3NT: 13 to 15
Other _____

DESCRIBE

RESPONSES/REBIDS

2♣ 20+ to _____ HCP
Strong Other
2♦ Resp: Neg Waiting
8-9+ tricks controls
2♦ 5 to 10 HCP
Natural: Weak Intermediate Strong Conv.
OGUST, 3c = short
2NT Force New Suit NF
2♥ 5 to 10 HCP
Natural: Weak Intermediate Strong Conv.
McCabe
2NT Force New Suit NF
2♠ 5 to 10 HCP
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF

OTHER CONV. CALLS: New Minor Forcing: _____ 2-Way NMF _____
Weak Jump Shifts not in Comp. _____ 4th Suit Forcing: 1 Round Game
FJS BPH or in comp
suction vs all strong clubs at all levels
unusual vs unusual