

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 7♥
 Responsive : thru 4♥ Maximal
 Support: Dbl. thru 2♥+ Redbl
 Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv.
 Balancing: 11 to 16
 Jump to 2NT: Minors 2Lowest
 Conv. systems on

NAMES **J Helms N190444 & B Bitterman N172535**

GENERAL APPROACH
 Variable Notrump (see overlay for weak nt response structure)
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

SIMPLE OVERCALL
 1 level 7 to + HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
1 under JS = mixed, support X/XX

DEFENSE VS NOTRUMP
 vs: direct PO or 4th vs str
 2♣ → 2♦ = ♦ or M/m
 2♦ ♥
 2♥ ♥ + ♠
 2♠ ♠
 Dbl: penalty 1/2/3 forces 2♣
 Other 2NT = ♠ 3♣ = minors 3♦ = big M
 2NT advance = heavy raise

NOTRUMP OPENING BIDS
 1NT 15 to 17 vul/4th
10 to 13 mw/123
 5-card Major common
 System on over Dbl/2♣
 2♣ Stayman Puppet
 2♦ Transfer to ♥ Forcing Stayman
 2♥ Transfer to ♠
 2♠ → 3♣
 2NT → 3♦

2NT 20 to 21
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ forces 3NT
 some type minor slam try
 3NT to
 gambling

JUMP OVERCALL
 Strong Intermediate Weak
 2NT ask short

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

4♦, 4♥ Transfer Smolen
 Lebensohl (L F denies)
 Neg. Double : 3-level
 Other: 2♦ → 2♥ → 2♠ forces 2NT

Conventional NT Openings

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp.

2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other flipflop + mixed minor raises

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING
 NF
 Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

DIRECT CUEBID
 OVER: Minor Major
 Natural
 Strong T/O
 Michaels

VS Opening Preempts Double Is
 Takeout thru 4♠ Penalty
 Conv. Takeout:
 Lebensohl 2NT Response
 Other: leaping Michaels

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: ♥/2♠; 1♠/3♥ = limit
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to
 3NT: heavy raise to 1-4
 Drury : Reverse 2-Way Fit
 Other: 3♣/3♦ invites

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 1♠/2♠; 1♦/2♥ = mixed
 Frequently bypass 4+♦
 1NT/1♣ 6 to 10
 2NT Forcing Inv. to
 3NT: 16 to 17 4-3-3-3
 Other: 1♦/3♣ invites; 1m/2♠ = weak

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
 Resp: 5NT=2KC+void; 6vl=1KC+void; 5NT asks specific: BLKW, # Gerber
 Gerber -1403, 2 min, 2max: EXBW 0-3, Om=RKC some, XXX = 1st step/Pass = 2nd step
 vs Interference: DOPI DEPO Level: 5-level or higher our suit ROPI

LEADS (circle card led, if not in bold)
 versus Suits versus Notrump
 x x x x x x x x
 x x x x x x x x
 A K x T x A K J x A Q x
 K Q x K J T x A J T 9 A T x
 Q J x K T Q x K Q J x K T 9
 J T 9 Q T x Q J T x Q T x
 K Q T 9 J T 9 x T x x

LENGTH LEADS:
 4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

DEFENSIVE CARDING
 vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude
FIRST DISCARD
 Lavinthal
 Odd/Even

OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

DESCRIBE RESPONSES/REBIDS
 2♣ BIG! to HCP
 Strong Other
 2♦ Resp: Neg Waiting = GF, at least A or K
 Kokish, Dbl, Rdbl = 2nd neg
 2♦ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv.
 2♥ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv.
 2♠ 5 to 11 HCP
 Natural: Weak Intermediate Strong Conv.
OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF
 Weak Jump Shifts: In Comp. Not in Comp. In comp, 1 under JS = mixed
 4th Suit Forcing: 1 Rd. Game XYZ: HELLO/Mathe over Big Club; mod/2♣ or 2NT
 Good/Bad 2NT, 1m-1M-3M asks 3NT; U/U - higher = limit, lower invite unbid suit
 After 1M-2M, 2♠/2NT ask; After Michaels: ♦ = raise w/defense, ♠ = pass or correct

SPECIAL CARDING **PLEASE ASK**

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The weak NT structure is shown on the next page.

SPECIAL DOUBLES
 After Overcall: Penalty _____
 Negative thru _____
 Responsive : thru _____ Maximal
 Support: Dbl. thru _____ Redbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1 level _____ to _____ HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing N/Const N/F
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID
 OVER: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:
 4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads
 Attitude Count Suit preference

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS
 Direct: _____ to _____ Systems on
 Conv. _____
 Balancing: _____ to _____
 Jump to 2NT: Minors 2Lowest
 Conv. _____

DEFENSE VS NOTRUMP
 vs: _____
 2♣ _____
 2♦ _____
 2♥ _____
 2♠ _____
 Dbl: _____
 Other: _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other: _____

VS Opening Preempts Double Is
 Takeout thru _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

DEFENSIVE CARDING
 Standard: vs SUITS vs NT
 Except
 Upside-Down:
 count
 attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

NAMES Bob Bitterman N172535 & J Helms N190444

GENERAL APPROACH
 Variable Notrump - Non Vul 1-2-3
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other _____

NOTRUMP OPENING BIDS
 1NT _____ to _____
 10 _____ to _____ 13 _____
 1/2/3 _____ to _____ not vul _____
 5-card Major common
 System on over _____
 2♣ Stayman Puppet
 2♦ Transfer to ♥
 Forcing Stayman
 2♥ Transfer to ♠
 2♠ _____
 2NT _____ minors _____
 3♣ _____ to play _____
 3♦ _____ to play _____
 3♥ _____ to play _____
 3♠ _____ to play _____
 4♦, 4♥ Transfer
 Smolen
 Lebensohl (L F denies)
 Neg. Double
 Other: 1NT Dbl Suit = that + higher

2NT _____ 19 _____ to _____ 21 _____
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ _____ forces 3NT _____
 some type minor slam try _____
 3NT _____ to _____
 gambling _____

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th

MINOR OPENING
 Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: _____
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. _____ to _____
 3NT: _____ to _____
 Drury : Reverse 2-Way Fit
 Other: _____

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____
 Frequently bypass 4+♦
 1NT/1♣ _____ to _____
 2NT Forcing Inv. _____ to _____
 3NT: _____ to _____
 Other: _____

DESCRIBE RESPONSES/REBIDS
 2♣ _____ to _____ HCP
 Strong Other
 2♦ Resp: Neg Waiting
 2♦ _____ to _____ HCP
 Natural: Weak Intermediate Strong Conv. 2NT Force New Suit NF
 2♥ _____ to _____ HCP
 Natural: Weak Intermediate Strong Conv. 2NT Force New Suit NF
 2♠ _____ to _____ HCP
 Natural: Weak Intermediate Strong Conv. 2NT Force New Suit NF

OTHER CONV. CALLS: New Minor Forcing 2-Way NMF _____
 Weak Jump Shifts: In Comp. Not in Comp. _____
 4th Suit Forcing: 1 Rd. Game _____