

SPECIAL DOUBLES

After Overall: Penalty _____
Negative thru _____
Responsive : thru _____ Maximal
Support: Dbl: thru _____ Redbl:
Card-showing Min. Offshape T/O
JUMP DRAGON

SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)
often 4 cards very light style
2 Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
2NT = LA/BID-DBL JUMP Q = MIXED

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

3/4-bids Sound Light Very Light
Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
Natural <2
Strong T/O
Michaels 3+

SLAM CONVENTIONS

Gerber : 4NT: Blackwood RKC 1430
NON-SERIOUS 3NT
BELOW STUMP STUMP
vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

| versus Suits | | versus Notrump | |
|--------------|-----------|----------------|-----------|
| X X | X X X X | X X | X X X X |
| X X X | X X X X X | X X X | X X X X X |
| A (K) X | T 9 X | A K J X | A Q J X |
| K Q X | K J T X | A J T 9 | A T 9 X |
| Q J X | K T 9 X | K Q J X | K Q T 9 |
| J T 9 | Q T 9 X | Q J T X | Q T 9 X |
| K Q T 9 | | J T 9 X | T 9 X X |

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads
Attitude Count 2 Suit preference 3

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv.
Balancing: (10) 11 to 15 (16)
Jump to 2NT: Minors 2 Lowest
Conv.

DEFENSE VS NOTRUMP

vs: 15+ 14-
2♣ C+5 or D+H H+5
2♦ H+5 H
2♥ H S
2♠ S 4S+MINOR
Dbl: C+H or D+S PEN(F→2♠)
Other: _____ 2NT=4H+
MINOR

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. WEAK
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other 1M-DBL: XFER

VS Opening Preempts Double Is

Takeout thru _____ Penalty
Conv. Takeout: _____
Lebensohl 2NT Response DIRECT
Other: _____

DEFENSIVE CARDING

Standard:
Except
Upside-Down:
count
attitude
FIRST DISCARD
Lavinthal
Odd/Even
OTHER CARDING
Smith Echo
Trump Suit Pref.
Foster Echo

NAMES BART BRAMLEY - LOW STANBY

GENERAL APPROACH

STRONG CLUB
Two Over One: Game Forcing Game Forcing Except When Suit Rebid 1D-2C
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14 to 16 1-2 3NV
15 to 17 3V-4
3-card Major common
System on over DBL, 2C
2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl XFER (denies)
2♠ STEAL ASK OR CLUBS Neg. Double
2NT PUPPET or 4441 Other: MECKWELL RUNOUTS OVER PEN X

2NT 22 to 23

Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ → 3NT For
MINOR JUMP TRY

3NT _____ to GAMBLING A/K OUTDO

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. MIXED WEAK
After Overall: Force Inv. MIXED WEAK
Conv. Raise: 2NT 3NT Splinter
Other: LIM+ VOID
1NT: Forcing Semi-forcing
2NT: Forcing Inv. _____ to _____
3NT: _____ to _____
Jury: Reverse 2-Way Fit
Other: 3 LOWER = INVITE

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv. NF
1♣ 16+ ANY
1♦ 2+ 11-15

RESPONSES

Double Raise: DIAMONDS Force Inv. WEAK MIXED
After Overall: DIAMONDS Force Inv. WEAK MIXED
Forcing Raise: J/S in other minor
Single raise Other: _____
Frequently bypass 4+♦
1NT/1♣ 12+ 5♥ to _____
2NT Forcing Inv. 12 to 13
3NT: _____ to _____ 1D-2C = BOTH in MIXED
Other: 1C-1D=0-7, 1C-1H=8-11

DESCRIBE

RESPONSES/REBIDS

2♣ (10) 11 to 15 HCP 6+ CLUBS
Strong Other
2♦ Resp: Neg Waiting
2♦ (10) 11 to 15 HCP 4♥/4♠/5(3♥)15 2NT=ASK
Natural: Weak Intermediate Strong Conv.
2♥ 5 to 9 HCP USUALLY 6 2NT ASK FEATURE
Natural: Weak Intermediate Strong Conv.
2♠ 5 to 9 HCP ↓ 4C=MINI-RKC
Natural: Weak Intermediate Strong Conv.
2NT Force New Suit NF SM

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF
Weak Jump Shifts: In Comp. Not in Comp. SDAM
4th Suit Forcing: 1 Rd. Game TRANSFERS IN COMP (VARIOUS)
1D-2M = 5S+4H